

Hands on Learning: (Rowland, Schweigert, 2003)

Hands on Learning: Sample Scoring Guide

For each area determine level of child's skill:

A. *Mastered*: The child can do at least three of these examples or some-thing similar or demonstrates one example with at least three different sets of materials. Usually performs this skill independently when given the opportunity.

B. *Emerging*: The child is beginning to understand what needs to be done but hasn't completely mastered the skill yet. S/he can do at least one of the examples or something similar, but only with one or two sets of materials, and may be inconsistent.

C. *Not Present*: The child does not seem to understand what needs to be done and doesn't attempt to perform this skill.

I. Obtaining Objects

Negotiating Barriers

- A. Goes Over/Under Barriers
- B. Removes Barriers
- C. Makes Detours

Searching and Locating

- D. Locates Objects
- E. Simple Search
- F. Complex Search

Using Containers

- G. Takes Outs/Puts in
- H. Opens Simple Containers
- I. Opens Complex Container

Using Tools to Gain Access

- K. Uses Simple Tools to Gain Access
- L. Selects and Uses Tools to Gain Access

II. Practical Uses

Basic Object Use

- A. Simple Actions on Objects
- B. Explores Objects
- C. Functional Uses

Combining Objects

- D. Transfers Objects
- E. Adjusts Surfaces
- F. Simple Combinations
- G. Complex Combinations

Activating Objects

- H. Turns On/Off
- I. Operates Complex Objects

Constructing Objects

- J. Puts Together
- K. Uses Tools to Assemble/Disassemble



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L. Constructs

III. Representational Uses

Pretending

- A. Pretend play toward Self
- B. Pretend Play toward Objects
- C. Pretends to be something Else Using Objects as Props

Understanding Associations

- D. Matches by Manipulation.
- E. Matches to Simple Visual Features
- F. Matches to Complex Visual Features

Using Representational Information

- G. Uses 2-Dimensional Information
- H. Uses Abstract Information

IV. Social Uses

Simple Interactions

- A. Use Objects Alone in Social Context
- B. Simple Reciprocal Activity
- C. Takes Turns

Cooperating

- D. Helps in Repetitive Activity
- E. Cooperative Interaction

Playing Games

- F. Plays game with Peer
- G. Plays Game in Group

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